

Perl in Scheme: A DSL

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Overview

- Motivation
- Scheme Intro
- DSL
- Conclusions

Introduction

- I like Scheme
- Scheme is a tiny but powerful language
- Scheme's liberal syntax and macro language allows it to be very flexible
- Scheme has a different style for implementing tasks
- Sometimes I have solved the problem already in Perl
 - But I'm working in Scheme!
 - * Sometimes vice versa

DSL

- Domain Specific Language
- I'm claiming the macros and functions in this presentation form a DSL because they provide new syntax
- It's a really weak DSL so far
- Perl in Scheme

Scheme

- Scheme is a lisp derived programming language
- Lexically scoped (static scope)
- Supports Functional programming
- Minimalist
- Continuations
- Tried to be similar to lambda calculus

Scheme

- Types and syntax
 - Numbers (integers, floats, rationals, etc.)
 - Symbols 'this-is-a-symbol
 - procedures (f x)
 - Strings “Hi!”
 - chars #
A (Capital A)
 - pair (a . b)

- list (a b c)
- booleans #t #f
- Vector
- ports

Scheme

- Uses s-expressions
 - Prefix notation, not infix.
 - (function-name param1 param2 param3)
 - (= (+ (* 1 2) 3) 6)

Scheme

- cons
 - Just about everything in scheme is made up of linked lists
 - (cons a b) makes a cons cell of a b
 - * (a . b)
 - * (list 1 2 3) versus (cons 1 (cons 2 (cons 3)))

Scheme

- car
 - car gets the head of a cons
 - * (car (list 1 2 3)) is 1
 - * (car (cons 1 '())) is 1

Scheme

- cdr
 - cdr gets the tail of a cons
 - * $(cdr (cons 1 2))$ is 2
 - * $(cdr (cons 1 (cons 2 '())))$ is (2) or $(cons 2 '())$

Scheme

- Composition of car and cdr
 - cadr - gets the head of the tail of a cons cell
 - * `(cadr (list 1 (list 2)))` is 2
 - * `(cadr '(1 (2)))` is 2

Scheme

- Procedures
 - lambda produces an anonymous function
 - define produces a named function
 - lambda can be assigned in defines and lets

Scheme

- Procedures
 - (lambda (x) x) - identity of 1 argument
 - (define (identity x) x) - named function identity
 - (define (square x) (* x x))

Scheme

- Macros
 - Functions which return lists of symbols which look like scheme code that become scheme code
 - Get around problems that simple function calls cannot

Chicken

- We'll be using chicken scheme
- By Felix L. Winkelmann
- <http://callcc.org/>

Making Scheme Useful

- Scheme is tiny
 - R5RS is less than 60 pages

```
(require—extension posix)
(require—extension srfi—1) ;; lists @@
(require—extension srfi—13) ;; strings @@
```

Slurpfile

- (define (slurp—file file)
 (with—input—from—file file read—all—lines))

Perl ENV



```
(define (ENV x) (cdr (assoc x (current-environment)))))
```

Perl pop

- Note we're using a macro

```
(define—macro pop!
  (lambda (x)
    '( if (null? ,x) #f
        (let ((r (reverse ,x)))
          (let ((k (car r)))
            (set! ,x (reverse (cdr r)))
            k))))
```

Perl push

- Note we're using a macro

```
(define—macro push!
  (lambda (x y) '(set! ,x (reverse (cons ,y (reverse ,x))))))
```

Perl unshift!

- Note we're using a macro

```
(define—macro unshift!  
  (lambda (x y) '(set! ,x (cons ,y ,x))))
```

Perl shift!

- Note we're using a macro

```
(define—macro shift!
  (lambda (x)
    '( if (null? ,x)
          #f
          (let ((k (car ,x)))
            (set! ,x (cdr ,x)) k))))
```

Perl ARGV

- (define (perl-argv)
 (let ((args (argv)))
 (if (and (pair? args) (string=? "csi" (pathname-file (car args))))
 (cddr args)
 (cdr args))))

Perl my

- (define—macro begin—my
 - (**let** ((ismy? (lambda (x) (**and** (pair? x) (eqv? 'my (car x))))))
 - (lambda x
 - (**let loop** ((**l** x))
 - (if (pair? **l**)
 - (**let** ((head (car **l**)))
 - (if (ismy? head)
 - (**list** 'let
 - (**list** (**list** (cadr head) (caddr head)))
 - (**loop** (cdr **l**)))
 - (if (pair? (cdr **l**))
 - (**list** 'begin (car **l**) (**loop** (cdr **l**)))
 - (**list** 'begin (car **l**))))))))

Perl my

- Here's a test case

```
(define (begin—my—test)
  (begin—my
    (my a 99)
    (my b 2)
    (set! a (+ a b)) ;103
    (print a)
    (set! a (+ a b)) ;105
    (print a)
    (my c 3)
    (my a (+ a c))
    (print a)
    a))
```

But what about hashes!

- Most schemes have a hash implementation, R6RS has one
 - R5RS doesn't
- SRFI-69
- The hash functions are very wordy
- We'll need this code
- Perl's auto vivification can cause us problems

```
(define (hash-cons-key hash-table key value)
```

```
(hash-table-update!/ default hash-table key (lambda (x) (cons value x)) '()))
```

A single hashtable

- (define (make-easy-hash)
 (let* ((h (make-hash-table))
 (acc
 (lambda (x . y)
 (case x
 ('get (hash-table-ref h (car y)))
 ('set (hash-table-set! h (car y) (cadr y)))
 ('has (hash-table-exists? h (car y)))
 ('del (hash-table-delete! h (car y)))
 ('cons (hash-cons-key h (car y) (cadr y)))
 ('alist (hash-table->alist h)))
 (else (error (list "Don't know what this is:" x)))))))
 acc)))

A single hashtable

- We can use it like so:

```
(let ((h (make-easy-hash)))
  (h 'set "lol" "hy")
  (print (h 'has "lol"))
  (print (h 'get "lol"))
  (h 'del "lol")
  (print (h 'has "lol")))
```

What about nested hash tables?

- Well lets just hack it and pretend we did it

```
(define (make-easy-n-key-hash)
  (define (mk-key keys) keys)
  (define (get-key y) (mk-key (car y)))
  (define (get-arg y) (cadr y))
  (define (get-arg-no-key y) (car y))
  (let* ((h (make-hash-table equal?))
         (acc
          (lambda (x . y)
            (case x
              ('get (hash-table-ref h (get-key y)))
              ('set (hash-table-set! h (get-key y) (get-arg y)))
              ('has (hash-table-exists? h (get-key y))))
```

```
( 'del (hash-table-delete! h (get-key y)))
( 'cons (hash-cons-key h (get-key y) (get-arg y)))
( 'alist (hash-table->alist h))
( 'get-nth-keys (delete-duplicates!
  (else (error (list "Don't know what this is:" x)))))))
acc))
```

What about nested hash tables?

- How do we use them?

```
(define (test—easy—n—hash)
  (define h (make—easy—n—key—hash))
  (h 'set '("abram" "loves") "lixin")
  (h 'set '("abram" "hates") "work")
  (h 'set '("lixin" "loves") "abram")
  (list
    (h 'get '("abram" "loves"))
    (h 'get '("lixin" "loves"))
    (h 'get '("abram" "hates"))))

(test—easy—n—hash)
```

Convienance

- ```
(define eq string=?)
(define ne (lambda (x y) (not (eq x y))))
(define eq string=?)
(define ne (lambda (x y) (not (eq x y))))
(define (subst from to str)
 (string-substitute from to str))
(define unlink delete-file*)
(define link file-link)
```

# Perl while(<>)

- (define (read-lines-from- filelist f)  
      (define (handle-file file)  
          (lambda (filename)  
            (with-input-from-file filename  
              (lambda ()  
                (handle-each-line f))))))  
      (define (handle-stdin) (handle-each-line f))  
      (cond  
        ((pair? filelist) (for-each handle-file filelist))  
        ((or (and (string? filelist) (eq filelist "-"))  
              (list? filelist))  
          (handle-stdin))  
        ((and (string? filelist)) (handle-file filelist))  
        (else (error (list "What is" filelist))))))

# Conclusions

- Tiny DSL of perl
  - Taking some perl features and reimplementing them
  - Making functions so it is easy to follow the perl way
  - Barely scratched the surface
  - sometimes it is useful to program the perl way

# Future Work

- Integrate Regular Expressions better
  - Chicken has regular expressions but there are add-ons for good syntax
- maybe a perl->scheme convertor, or a true perl DSL
- Handle symbols properly, handle namespaces
- HEREDOC syntax?
- Maybe more useful would be actually loading up perl and making an interface such that perl libraries could

be called.

# Reading

- <http://practical-scheme.net/wiliki/schemexref.cgi>
- <http://www.schemers.org/Documents/Standards/R5RS/HTML/>
- <http://srfi.schemers.org/srfi-1/srfi-1.html>
- <http://srfi.schemers.org/srfi-13/srfi-13.html>
- <http://callcc.org>
- <http://chicken.wiki.br/Unit%20regex>

# Thank you

- Any Questions?